PROGRESSION	HEGGERTY	PROGRESSIONS	BEARPORT READ AND RHYME
K Unit 1	Consonants & vowels Print Concepts	Level 1	Short vowels and consonants
K Unit 2	Rhyme recognition Letter sounds	Level 1	Rhyme recognition Letter sounds **Sample Words:** cat, sock, fin, can
K Unit 3	Blend 2-3 phonemes Letter names & sounds Short vowels -ck ending Plural ending -s	Levels 1/2/3	Blend 2-3 phonemes Letter sounds Short vowels -ck ending Plural ending -s **Sample Words:** bat, fin, can, sock, duck, pants
K Unit 4	Blend 3 phonemes Floss rule -ll, -ss, -ff, -zz Consonant digraphs: sh, ch, wh, th	Levels 1/2/3	Blend 3 phonemes Floss rule -ll Consonant digraphs: sh, ch, wh, th **Sample Words:** hill, small, shin, chin, whale
K Unit 5	Blend 4 phonemes Consonant blends: l, s, r	Levels 1/2/3	Blend 4 phonemes Consonant blends: l, s, r **Sample Words:** clock, grin, swine, sleep, drink
K Unit 6	Blend 4 phonemes Long vowels CVCe Y as a vowel	Levels 1/2/3	Blend 4 phonemes Long vowels CVCe Y as a vowel **Sample Words:** pine, make, tale, happy
G1 Unit 1	Closed syllables Suffixes -ing, -s (no spelling changes) Review: consonants & vowels, VC & CVC words	Levels 1/2/3	Closed syllables Suffixes -ing, -s (no spelling changes) **Sample Words:** magic, fishing, tips, makes

PROGRESSION	HEGGERTY	PROGRESSIONS	BEARPORT READ AND RHYME
G1 Unit 2	Trigraph: tch Plural ending -es Inflectional ending -ed (no spelling changes) -nk, -ng Review: digraphs, floss rule	Levels 2/3	Trigraph: tch Plural ending -es Inflectional ending -ed (no spelling changes) -nk, -ng **Sample Words:** catches, watched, long, trunk
G1 Unit 3	Inflectional ending -ed, -ing (with spelling changes) Hard/soft c and g Final consonant blends: -nt, -nd, -mp Consonant clusters: spl-, spr-, scr- Review: CVCe, consonant blends	Levels 1/2/3	Inflectional ending -ed, -ing (with spelling changes) Hard/soft c and g Final consonant blends: -nt, -nd, -mp Consonant clusters: spl-, spr-, scr- **Sample Words:** skating, mice, garbage, pants, lands, jumps, splat, spring, screen
G1 Unit 4	R-controlled vowels: ar, er, or, ir, ur Vowel teams: ai, ay, oa, oe, ee, ea, ey, ie, igh, ue, ui	Levels 1/2/3	R-controlled vowels: ar, er, or, ir, ur Vowel teams: ai, ay, oa, oe, ee, ea, ey, ie, igh, ue, ui **Sample Words:** star, her, bird, sword, furry, snail, sleep, goat, fight
G1 Unit 5	Complex vowels: ew, oo, ou, au, aw, all, alk Diphthongs: oi, oy, ou, ow Silent letters: gn, wr, kn, mb Contractions: n't, 's, 'm, 'll Suffixes: -less, -ful Prefixes: un-, re-	Levels 2/3	Complex vowels: ew, oo, ou, au, aw, all, alk Diphthongs: oi, oy, ou, ow Silent letters: kn Contractions: n't, 's **Sample Words:** new, book, knight, wasn't, there's
G1 Unit 6	-ge, -dge Compound words Closed & open syllables Consonant +le	Levels 1/2/3	-ge Compound words Closed & open syllables Consonant +le **Sample Words:** garbage, armpit, cookbook, rabbit, begins, terrible

PROGRESSION	HEGGERTY	PROGRESSIONS	BEARPORT READ AND RHYME
G2 Unit 1	Intro: doubling rule Review: short vowels, endings, floss rule, digraphs, blends, clusters	Level 3	Intro: doubling rule **Sample Words:** stopped
G2 Unit 2	Intro: CCVCe Review: silent e CVCe, y as a vowel, soft g/c, long vowel teams, r-controlled vowels	Levels 1/2/3	Intro: CCVCe **Sample Words:** slice, snake, drove
G2 Unit 3	Review: vowel digraphs, complex vowels, syllable division rules	n/a	n/a
G2 Unit 4	Intro: initial schwa Review: silent letters, compound words, contractions	Levels 2/3	Intro: initial schwa **Sample Words:** asleep, awake, away
G2 Unit 5	Prefixes and suffixes with 3-syllable words	n/a	n/a
G2 Unit 6	Final stable syllables: -ture, -sure, -tion, -sion Additional affixes: -ish, -y, -ness, -ment, -able, -ible Low frequency spellings Review: short/long vowels, double consonants, digraphs, clusters, r-controlled vowels, vowel teams, diphthongs, silent letters, compound words, contractions, prefixes, suffixes, syllable division	Level 3	Additional affixes: -y, -ible **Sample Words:** thirsty, terrible

Note: Many of the Heggerty units include reviews of previously taught skills. Only new skills were addressed at each level.